

Personal, Social and Emotional Development

We will plan RTime and Circle Time sessions and introduce our Golden Rules.

We will plan activities that help us to:

- Make new friends
- Develop confidence
- Share and take turns
- Develop independence



Communication and Language

We will plan opportunities for children to:

- Speak in small group situations
- Develop their vocabulary, learning new words related to our themes
- Listen and respond to stories
- Introduce a storyline into their play



Literacy

We will begin our synthetic phonics programme, which links closely with our reading schemes.

We will plan opportunities to:

- Develop confidence in emergent writing
- Hear and retell classic stories
- Write own name



Physical Development

In PE we will focus on Meaningful Movement, developing balance and core stability.

We will plan activities which will develop:

- Dance write/Squiggle while you wiggle
- Gross motor
- Fine motor
- Using one handed tools
- Spatial awareness



Autumn Term

Nursery Rhymes
Ourselves and Our Families
Autumn and Harvest
British Wild Animals
Traditional Tales
Fairy Tales
Christmas

Understanding the World

We will plan opportunities for children to:

- Talk about their family and events that happen
- Explore objects in the natural world around them
- Learn about how things work and why things happen
- Learn to use a range of school technology eg PC with mouse, digital camera, bee-bot, interactive whiteboard



Parents as partner and community cohesion

All about me meetings

- Stay and play sessions
- Harvest assembly
- Nurse information sessions X4
- Gross motor session for parents
- Open days for new cohort
- Phonics evening part 1 for parents
- Parent teacher meeting

- Visit to the local church
- Farmer's field walk
- Family learning
- Eid celebration day
- Diwali celebration day
- Christmas celebration day
- Christmas sing-a-long



Expressive Arts and Design

Activities planned will focus on experiencing a wide range of media and materials and developing the skills needed to be able to manipulate these.

- Role play opportunities
- Musical instruments
- Messy area
- Malleable area
- Junk modelling



Mathematics

We will focus on numbers 0-10

- Counting accurately
- Recognising Numerals
- Knowing the number that is 1 more and 1 less
- SSM – height, length, 2D shape
- Adding two single digit numbers

